

## **ECTS COURSE INFORMATION FORM**

 Faculty of Arts, Design and Architecture	
B.Sc. in Architecture	Elective

Course Code	ARC 412				
Course Title in English	Representing Istanbul				
Course Title in Turkish	İstanbul'un Temsili				
Language of Instruction	English				
Type of Course	Flipped Classroom				
Level of Course	Undergraduate				
Semester	Spring				
Contact Hours per Week	Lecture: 3	Recitation:	Lab:	Studio:	
Estimated Student Workload	116 hours per semester.				
Number of Credits	5 ECTS				
Grading Mode	Standard Lette	r Grade			
Pre-requisites	ARC 202 or IN	Г 202			
Expected Prior Knowledge	None				
Co-requisites	None				
Registration Restrictions	Only 3 <sup>rd</sup> and 4 <sup>th</sup> year Undergraduate Students				
Overall Educational Objective	To explore the city – Istanbul – through different visual, auditory and tactile representation techniques and experiment with analogue/digital, existing and new representation techniques				
Course Description	explore, under representation bringing togetl architecture ar photography, f representation	stand, imagine and d as a conception, pro her the technical and nd other disciplines s ilm, animation, mapp of the seen, perceiven nension of urban and	ecipher the city - Is duction and commu- free hand drawing. uch as; sketch, draw bing, etc. will be exp ed and experienced i	nication tool in architecture by Representation tools for ring, collage, painting, lored so as to discuss the visual in architecture and social and	
Course Description in Turkish	Bu ders, kenti – İstanbul'u – keşfetmek, anlamak, hayal etmek ve yorumlamak için mimarlıkta çeşitli temsil tekniklerine odaklanmaktadır ve serbest ve teknik çizimin birlikteliğiyle mimarlıkta temsili anlama, üretme ve anlaşma aracı olarak ele almaktadır. Mimarlıkta görünenin, algılananın ve deneyimlenenin görsel temsili ve mimari iletişimde kentsel ve mimari mekanın sosyal ve düşünsel boyutunu tartışabilmek amacıyla mimarlığın ve diğer disiplinlerin temsil araçları; eskiz, çizim, kolaj, boyama, fotoğraf, film, canlandırma, haritalama, vb. keşfedilecektir.				
Course Learning	Upon successful completion of the course, the learner is expected to be able to:				
Outcomes and	1. conceptualize and interpret a place, a space, or a system;				
Competences	<ol> <li>understand, record and represent through experiential techniques;</li> <li>convert the bodily experience of the city – Istanbul – into an architectural representation;</li> </ol>				
	4. rethink and				

6. understand and research the potentials of producing the public space through working collaboratively in the public space.

Relation to Program Outcomes and Competences: N=None S=Supportive H=Highly Related							
Program Outcomes and Competences	Level	Assessed by					
	N/S/H	Reviews, HW, Assignment.					
1. Ability to read, write and speak effectively in Turkish and English, equivalent to a B2 European Language Passport Level in English.	S	Discussions, Assignments					
2. Ability to question and interpret ideas considering diverse points of view; gather and use data, develop concepts related to people, places and the environment, and make individual decisions.	Н	Discussions, Assignments, HW					
3. Ability to use appropriate graphical methods including freehand and digital drawing techniques, (ECDL advanced) in order to develop ideas in addition to communicate the process of design.	Н	Assignments, HW					
4. Ability to use fundamental principles of architectural design considering the place, climate, people, society as factors, and simultaneously express present principles in relevant precedents.	S	Discussions, Assignments, HW					
5. Understanding of architectural principles belonging to global and local cultures shaped by the climatic, technological, socioeconomic, cultural factors, in addition to principles of historic preservation while developing architectural and urban design projects.	Н	Discussions, Assignments, HW					
6. Understanding the theories and methods used to describe the relationship between human behavior and physical environment; and concurrently understanding different needs, values, behavioral norms, social and spatial patterns of different cultures.	Н	Discussions, Assignments, HW					
7. Ability to apply various stages of design processes considering the client and user needs, which include space and equipment requirements besides site conditions and relevant laws and standards.	N						
8. Understanding the role of applied research in determining function, form and systems and their impact on human conditions and behavior.	S	Discussions, Assignments					
9. Understanding of the basic principles of static and dynamic structural behavior that withstand gravity and lateral forces, in addition to the evolution and applications of structural systems.	N						
10. Ability to apply the principles of sustainability in architectural and urban design projects that aim to preserve the natural and historic resources and provide healthful environments.	S	Discussions					
11. Ability to apply the fundamental principles of building and safety systems such as mechanical, electrical, fire prevention, vertical circulation additionally to principles of accessibility into the design of buildings.	N						
12. Understanding the basic principles in the selection of materials, products, components and assemblies, based on their characteristics together with their performance, including their environmental impact and reuse possibilities.  13. Ability to produce a comprehensive architectural project from the schematic	S	Discussions, Assignments					
13. Ability to produce a comprehensive architectural project from the schematic design phase to design development phase, while integrating structural systems, life safety and sustainability principles.	N						
14. Understanding the principles of environmental systems such as energy preservation, active and passive heating and cooling systems, air quality, solar orientation, day lighting and artificial illumination, and acoustics; in addition to the use of appropriate performance assessment tools.	N						
15. Ability to choose appropriate materials, products and components in the implementation of design building envelope systems.	N						
16. Ability to understand the principles and concepts of different fields in multidisciplinary design processes and the ability to work in collaboration with others as a member of the design team.	S	Discussions, Assignments					
17. Understanding the responsibility of the architect to organize and lead design and construction processes considering the environmental, social and aesthetic issues of the society.	S	Discussions					

18. Understanding the legal responsibilities of the architect effecting the design and construction of a building such as public health and safety; accessibility, preservation, building codes and regulations as well as user rights.	S	Discussions
19. Ability to understand the ethical issues involved in the design and construction of buildings and provide services for the benefit of the society. In	S	Discussions, Assignments, HW
addition to the ability to act with social responsibility in global and local scales		,
that contribute to the well being of the society.		
20. Understanding the methods for competing for commissions, selecting	N	
consultants and assembling teams, recommending project delivery methods,		
which involve financial management and business planning, time management,		
risk management, mediation and arbitration.		

Prepared by and Date	Irem Kork	maz 10.03.2020		
Semester	Spring 2019-2020  Assist. Prof. Dr. Ozan Avcı			
Name of Instructor				
Course Contents	Week	Topic		
	1.	Visual communication techniques in architecture, theory and practice		
	2.	Collage, montage, multiplication, repeating, subtraction		
	3.	The coordination of hand, eye, brain, blind contour		
	4.	Single line drawing, sketch, drawing on location		
	5.	Line, point, texture, representation in ink		
	6.	Drawing the movement, visual communication of space and time		
	7.	Section, collage-section, layered section		
	8.	Plan, layered plan		
	9.	Colour, painting, techniques of water colour		
	10.	Animation, film, communication techniques through movement		
	11.	Mapping, perception, experiencing		
	12.	Light, shadow, drawing with pencil, erasing techniques		
	13.	Perspective, multiple point of view, subversive perspective		
	14.	Detail drawing		
	15.	Final evaluations		
	16.	Final evaluations		
Required/Recommen	<u> </u>	nded Readings:		
ded	•	allasmaa, The Thinking Hand (Londra: John Wiley and Sons, 2009)		
Readings	John Berger, Berger on Drawing (2007)			
Reddings	John Berger, Bento's Sketch Book (2011)			
	Alberto Perez-Gomez, Architectural Representation and the Perspective Hinge (ABD:			
	MIT Press, 2000)			
		readings for weekly discussions will be posted on Blackboard.		
Teaching Methods		liscussion and on-site visits and drawings		
Homework and		eadings and ideas to the on-site drawings and producing digital superposed		
Projects	images, vi	deos or models		
Laboratory Work	-			
Computer Use	Yes			
Other Activities	Field Trips			
Assessment Methods	Active participation and attendance %10			
	Term works %70			
	Final Subr			
Course	Office: Ro			
Administration	Email: avcio@mef.edu.tr			
	Student participation will be essential for the design studio. Attending both reviews			
	including the Final Review are crucial elements in the final grade. Late submissions			
	will not be accepted. 80% attendance is compulsory for a successful outcome.			

## Academic Dishonesty and Plagiarism: YÖK Disciplinary Regulation.

## ECTS Student Workload Estimation

Activity	No/Weeks		Hours	Calculation	Explanation	
	No/Weeks per Semester (A)	Preparing for the Activity (B)	Spent in the Activity  Itself (C)	Completing the Activity Requirements (D)		
Lecture	14	1	3	1	70	A*(B+C+D)
Lab etc.					0	
Midterm(s)					0	A*(B+C+D)
Assingment, Project, Presentation	14	1	1	1	42	A*(B+C+D)
Final Examination	1			4	4	A*(B+C+D)
Total Workload					116	
Total Workload/25					4,64	
ECTS					5	